Énria GROUPE RENAULT

Reinforcement Learning for Safe Decision-Making in Autonomous Driving

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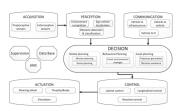
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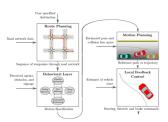
Motivation and Scope



Once upon a time

Classic Autonomous Driving Pipeline

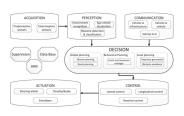


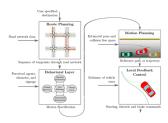




Once upon a time

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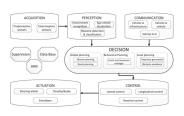
(Bold?) Claim

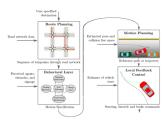
If we remove the humans on the road, the problem becomes easy.



Once upon a time

Classic Autonomous Driving Pipeline





(Bold?) Claim

If we remove the humans on the road, the problem becomes easy.

- ✓ Even with obstacles, partial observability, disturbances, etc.
- √ The problems of Route Planning, Motion Planning, Local Feedback Control are basically solved.



Scope of this thesis

We focus instead on the (arguably) harder challenge:
Behavioural Planning

What we have

- In practice, often a hand-crafted rule-based system (FSM).
- Won't scale to complex scenes

What we want

- Handle human agents with uncertain behaviours
- Handle the interactions between agents
- → We turn to learning-based approaches



Reinforcement Learning — the framework

Markov Decision Processes

1. Observe state $s \in S$;



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- 4. Receive a reward r.



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Objective: maximise
$$V = \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t r_t\right]$$



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- **States**: Ground truth for vehicles, roads, signals, etc.
- Actions: Semantic decisions: change lane, yield, pass, etc.



Reinforcement Learning — how?

Model-free

1. Directly optimise $\pi(a|s)$ through policy evaluation and policy improvement



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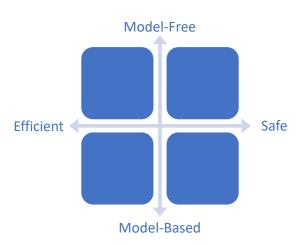
Model-based

- 1. Learn a model for the dynamics $\hat{T}(s_{t+1}|s_t, a_t)$,
- 2. (Planning) Leverage it to compute

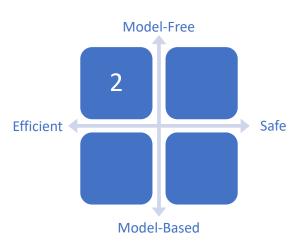
$$\max_{\pi} \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} r(s_{t}, a_{t}) \middle| a_{t} \sim \pi(s_{t}), \underline{s_{t+1}} \sim \hat{T}(s_{t}, a_{t})\right]$$

+ Better sample efficiency, interpretability, priors.

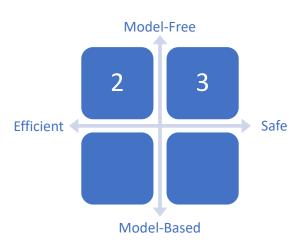




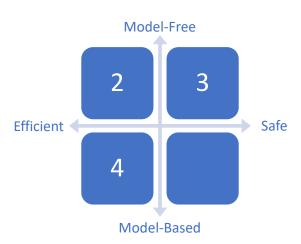




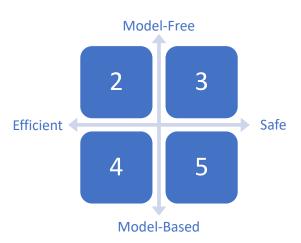














02

Efficient Model-Free



Definition (Optimal State-action Value Function Q^*)

$$Q^*(s,a) = \max_{\pi} \mathbb{E}_{\pi} \left[\sum_{t=0}^{\infty} \gamma^t R(s_t,a_t) \ \middle| \ s_0 = s, a_0 = a
ight]$$

How to learn Q^* ?

Proposition (Bellman Optimality Equation)

$$Q^*(s, a) = R(s, a) + \gamma \mathop{\mathbb{E}}_{\substack{s' \ a'}} \max_{\substack{a'}} Q^*(s', a')$$

- Represent Q^* with function approximation (e.g. a neural network in DQN)
- Apply fixed-point iteration over samples (s, a, s') until convergence

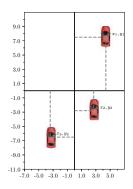


The list of features representation

A joint state s of N+1 observed vehicles

$$s = (s_i)_{i \in [0, N]}$$

$$s_i = \begin{bmatrix} x_i & y_i & v_i^x & v_i^y & \cos \psi_i & \sin \psi_i \end{bmatrix}^T$$





Limitations

Issues related to function approximation

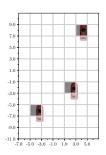
- 1. Variable size
 - □ usual models accept fixed-size inputs
- 2. Sensitivity to the ordering
 - we want the policy to be permutation-invariant:

$$\forall \tau \in \mathfrak{S}_N, \quad \pi(\cdot | (s_0, s_1, \dots, s_N)) = \pi(\cdot | (s_0, s_{\tau(1)}, \dots, s_{\tau(N)}))$$



A common solution

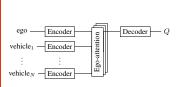
Occupancy grid representation



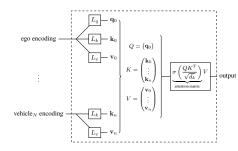
- √ Fixed-size
- √ Does not depend on an ordering
- Suffers from an accuracy / size tradeoff



Proposed architecture



Model architecture



Ego-attention block

- ✓ Inputs can have a variable size
- √ Based on a dot product
 - □ permutation-invariant
- √ Compact size with no accuracy loss



Experiments

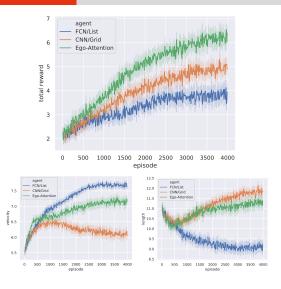
The highway-env environment

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=		

Agent	FCN/List	CNN/Grid	Ego-Attention
Input sizes	[15, 7]	[32, 32, 7]	[· , 7]
Layers sizes	[128, 128]	Convolutional layers: 3	Encoder: [64, 64]
		Kernel Size: 2	Attention: 2 heads
		Stride: 2	$d_k = 32$
		Head: [20]	Decoder: [64, 64]
Number of parameters	3.0e4	3.2e4	3.4e4
Variable input size	No	No	Yes
Permutation invariant	No	Yes	Yes



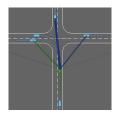
Performances



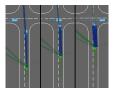


Attention Visualization

Head specialisation



Distance





Attention Visualization

Sensitivity to uncertainty



A full episode





03

Safe Model-Free



Reinforcement learning relies on a single reward function R



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√ A convenient formulation, but;



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- R is not always easy to design.



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Conflicting Objectives

Complex tasks require multiple contradictory aspects. Typically:

Task completion vs Safety



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Conflicting Objectives

Complex tasks require multiple contradictory aspects. Typically:

Task completion vs Safety

For example...



Example problems with conflicts

Two-Way Road

The agent is driving on a two-way road with a car in front of it,

- it can stay behind (safe/slow);
- it can overtake (unsafe/fast).





Limitation of Reinforcement Learning

Reinforcement learning relies on a single reward function R

√ A convenient formulation, but;

X R is not always easy to design.

Conflicting Objectives

Complex tasks require multiple contradictory aspects. Typically:

Task completion vs Safety

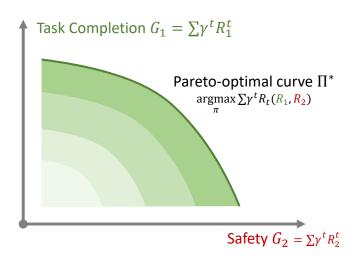
For example...

For a fixed reward function R,

 $\rightarrow \pi^*$ is only guaranteed to lie on a Pareto front Π^*

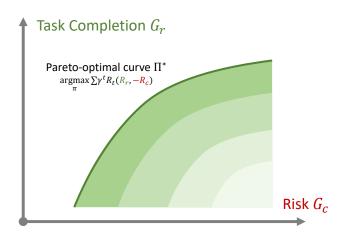
 \rightarrow no control over the $\frac{Task\ Completion}{Safety}$ trade-off



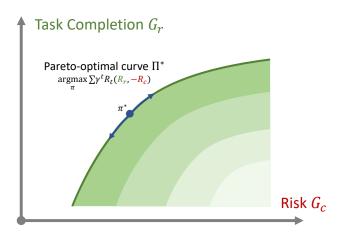




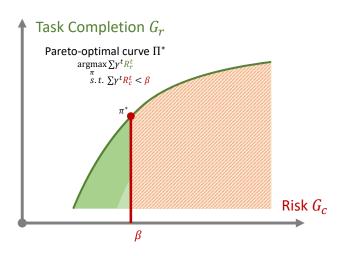
From maximal safety to minimal risk













Constrained Reinforcement Learning

Markov Decision Process

An MDP is a tuple (S, A, P, R_r, γ) with:

• Rewards $R_r \in \mathbb{R}^{S \times A}$

Objective

Maximise rewards

$$\max_{\pi \in \mathcal{M}(\mathcal{A})^{\mathcal{S}}} \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} R_{r}(s_{t}, a_{t}) \mid s_{0} = s\right]$$



Constrained Markov Decision Process

A CMDP is a tuple $(S, A, P, R_r, R_c, \gamma, \beta)$ with:

• Rewards $R_r \in \mathbb{R}^{S \times A}$

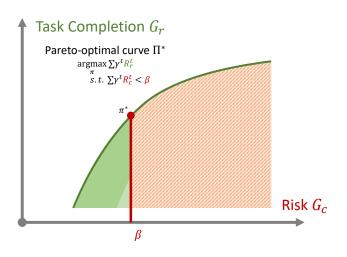
- Costs $R_c \in \mathbb{R}^{S \times A}$
- Budget β

Objective

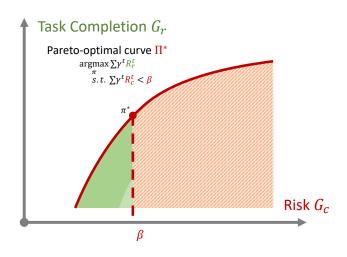
Maximise rewards while keeping costs under a fixed budget

$$\begin{array}{ll} \max_{\pi \in \mathcal{M}(\mathcal{A})^S} & \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t R_r(s_t, a_t) \mid s_0 = s\right] \\ \text{s.t.} & \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t R_c(s_t, a_t) \mid s_0 = s\right] \leq \beta \end{array}$$











Budgeted Markov Decision Process

A BMDP is a tuple $(S, A, P, R_r, R_c, \gamma, B)$ with:

• Rewards $R_r \in \mathbb{R}^{\mathcal{S} \times \mathcal{A}}$

- Costs $R_c \in \mathbb{R}^{S \times A}$
- ullet Budget space ${\cal B}$

Objective

Maximise rewards while keeping costs under an adjustable budget. $\forall \beta \in \mathcal{B}$,

$$\begin{array}{ll} \max_{\pi \in \mathcal{M}(\mathcal{A} \times \mathcal{B})^{\mathcal{S} \times \mathcal{B}}} & \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} R_{r}(s_{t}, a_{t}) \mid s_{0} = s, \beta_{0} = \beta\right] \\ \text{s.t.} & \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} \frac{R_{c}(s_{t}, a_{t})}{R_{c}(s_{t}, a_{t})} \mid s_{0} = s, \beta_{0} = \beta\right] \leq \beta \end{array}$$



Problem formulation

Budgeted policies π

- ullet Take a budget eta as an additional input
- Output a next budget β'

•
$$\pi: \underbrace{(s,\beta)}_{\overline{s}} \to \underbrace{(a,\beta')}_{\overline{a}}$$

ightharpoonup Augment the spaces with the budget β



Augmented Setting

Definition (Augmented spaces)

- States $\overline{S} = S \times B$.
- Actions $\overline{\mathcal{A}} = \mathcal{A} \times \mathcal{B}$.
- Dynamics \overline{P} state (s,β) , action $(a,\beta_a) \to \text{next state } \begin{cases} s' \sim P(s'|s,a) \\ \beta' = \beta_a \end{cases}$

Definition (Augmented signals)

- 1. Rewards $R = (R_r, R_c)$
- 2. Returns $G^{\pi} = (G_r^{\pi}, G_c^{\pi}) \stackrel{\text{def}}{=} \sum_{t=0}^{\infty} \gamma^t R(\overline{s}_t, \overline{a}_t)$
- 3. Value $V^{\pi}(\overline{s}) = (V_r^{\pi}, \frac{V_c^{\pi}}{c}) \stackrel{\text{def}}{=} \mathbb{E} [G^{\pi} \mid \overline{s_0} = \overline{s}]$
- 4. Q-Value $Q^{\pi}(\overline{s}, \overline{a}) = (Q_r^{\pi}, Q_c^{\pi}) \stackrel{\text{def}}{=} \mathbb{E}[G^{\pi} \mid \overline{s_0} = \overline{s}, \overline{a_0} = \overline{a}]$



Definition (Budgeted Optimality)

In that order, we want to:

(i) Respect the budget β :

$$\Pi_a(\overline{s}) \stackrel{\text{def}}{=} \{ \pi \in \Pi : V_c^{\pi}(s, \beta) \leq \beta \}$$

(ii) Maximise the rewards:

$$V_r^*(\overline{s}) \stackrel{\mathsf{def}}{=} \mathsf{max}_{\pi \in \Pi_{\mathsf{a}}(\overline{s})} V_r^{\pi}(\overline{s}) \qquad \Pi_r(\overline{s}) \stackrel{\mathsf{def}}{=} \mathsf{arg} \, \mathsf{max}_{\pi \in \Pi_{\mathsf{a}}(\overline{s})} V_r^{\pi}(\overline{s})$$

(iii) Minimise the costs:

$$V_c^*(\overline{s}) \stackrel{\mathsf{def}}{=} \mathsf{min}_{\pi \in \Pi_r(\overline{s})} V_c^{\pi}(\overline{s}), \qquad \Pi^*(\overline{s}) \stackrel{\mathsf{def}}{=} \mathsf{arg} \, \mathsf{min}_{\pi \in \Pi_r(\overline{s})} V_c^{\pi}(\overline{s})$$

We define the budgeted action-value function Q^* similarly



Theorem (Budgeted Bellman Optimality Equation)

 Q^* verifies the following equation:

$$\begin{split} Q^*(\overline{s}, \overline{a}) &= \mathcal{T}Q^*(\overline{s}, \overline{a}) \\ &\stackrel{def}{=} R(\overline{s}, \overline{a}) + \gamma \sum_{\overline{s}' \in \overline{\mathcal{S}}} \overline{P}(\overline{s'}|\overline{s}, \overline{a}) \sum_{\overline{a'} \in \overline{\mathcal{A}}} \pi_{greedy}(\overline{a'}|\overline{s'}; Q^*) Q^*(\overline{s'}, \overline{a'}) \end{split}$$

where the greedy policy π_{greedy} is defined by:

$$\begin{split} \pi_{\mathsf{greedy}}(\overline{a}|\overline{s};Q) \in & \mathsf{arg\,min}_{\rho \in \Pi^Q_r} \underset{\overline{a} \sim \rho}{\mathbb{E}} \ Q_c(\overline{s},\overline{a}), \\ \mathsf{where} \quad & \Pi^Q_r \stackrel{\mathsf{def}}{=} \mathsf{arg\,max}_{\rho \in \mathcal{M}(\overline{\mathcal{A}})} \underset{\overline{a} \sim \rho}{\mathbb{E}} \ Q_r(\overline{s},\overline{a}) \\ \mathsf{s.t.} \quad & \mathbb{E} \ Q_c(\overline{s},\overline{a}) \underline{\leq} \ \beta \end{split}$$



The optimal policy

Proposition (Optimality of the policy)

 $\pi_{greedy}(\cdot; Q^*)$ is simultaneously optimal in all states $\overline{s} \in \overline{\mathcal{S}}$:

$$\pi_{greedy}(\cdot; Q^*) \in \Pi^*(\overline{s})$$

In particular, $V^{\pi_{greedy}(\cdot;Q^*)} = V^*$ and $Q^{\pi_{greedy}(\cdot;Q^*)} = Q^*$.

Proposition (Solving the non-linear program)

 π_{greedy} can be computed efficiently, as a mixture π_{hull} of two points that lie on the convex hull of Q.

$$\pi_{greedy} = \pi_{hull}$$



Convergence analysis

Recall what we've shown so far:

$$\mathcal{T} \xrightarrow{\textit{fixed-point}} Q^* \xrightarrow{\textit{tractable}} \pi_{\mathsf{hull}}(Q^*) \xrightarrow{\textit{equal}} \pi_{\mathsf{greedy}}(Q^*) \xrightarrow{\textit{optimal}}$$



Convergence analysis

Recall what we've shown so far:

$$\mathcal{T} \xrightarrow{\textit{fixed-point}} \textit{Q}^* \xrightarrow{\textit{tractable}} \pi_{\mathsf{hull}}(\textit{Q}^*) \xrightarrow{\textit{equal}} \pi_{\mathsf{greedy}}(\textit{Q}^*) \xrightarrow{\textit{optimal}}$$

We're almost there!

All that is left is to perform Fixed-Point Iteration to compute Q^* .



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We're almost there!

All that is left is to perform Fixed-Point Iteration to compute Q^* .

Theorem (Non-Contractivity)

For any BMDP $(S, A, P, R_r, R_c, \gamma)$ with $|A| \ge 2$, T is **not** a contraction.

$$\forall \varepsilon > 0, \exists \, Q^1, \, Q^2 \in (\mathbb{R}^2)^{\overline{\mathcal{SA}}} : \|\mathcal{T}Q^1 - \mathcal{T}Q^2\|_{\infty} \geq \frac{1}{\varepsilon} \|Q^1 - Q^2\|_{\infty}$$

X We cannot guarantee the convergence of $\mathcal{T}^n(Q_0)$ to Q^*



Thankfully,

Theorem (Contractivity on smooth Q-functions)

 ${\cal T}$ is a contraction when restricted to the subset ${\cal L}_{\gamma}$ of Q-functions such that "Q_r is L-Lipschitz with respect to Q_c", with $L<\frac{1}{\gamma}-1$.

$$\mathcal{L}_{\gamma} = \left\{ \begin{array}{l} Q \in (\mathbb{R}^2)^{\overline{\mathcal{S}\mathcal{A}}} \text{ s.t. } \exists L < \frac{1}{\gamma} - 1 : \forall \overline{s} \in \overline{\mathcal{S}}, \overline{a}_1, \overline{a}_2 \in \overline{\mathcal{A}}, \\ |Q_r(\overline{s}, \overline{a}_1) - Q_r(\overline{s}, \overline{a}_2)| \leq L|Q_c(\overline{s}, \overline{a}_1) - Q_c(\overline{s}, \overline{a}_2)| \end{array} \right\}$$

- ✓ We guarantee convergence under some (strong) assumptions
- √ We observe empirical convergence



Experiments

Lagrangian Relaxation Baseline

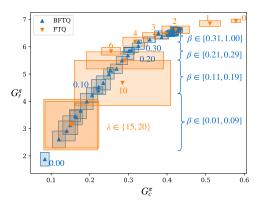
Consider the dual problem so as to replace the hard constraint by a soft constraint penalised by a Lagrangian multiplier λ :

$$\max_{\pi} \mathbb{E} \sum_{t} \gamma^{t} R_{r}(s, a) - \lambda \gamma^{t} R_{c}(s, a)$$

- Train many policies π_k with penalties λ_k and recover the cost budgets β_k
- Very data/memory-heavy



Experiments







04

Efficient Model-Based



Principle

Model estimation

Learn a model for the dynamics $\hat{T}(s_{t+1}|s_t, a_t)$. For instance:

- 1. Least-square estimate: $\min_{\hat{T}} \sum_{t} \|s_{t+1} \hat{T}(s_t, a_t)\|_2^2$
- 2. Maximum Likelihood estimate: $\max_{\hat{T}} \sum_t \hat{T}(s_{t+1}|s_t, a_t)$

Planning

Leverage \hat{T} to compute

$$\max_{\pi} \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} r(s_{t}, a_{t}) \middle| a_{t} \sim \pi(s_{t}), \underline{s_{t+1}} \sim \hat{T}(s_{t}, a_{t})\right]$$

How?



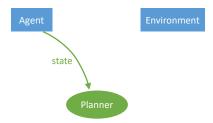
We can use \hat{T} as a generative model:

Agent

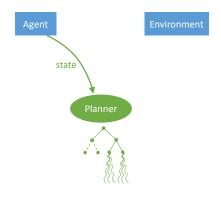
Environment

Planner

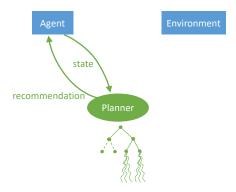




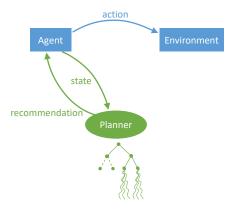




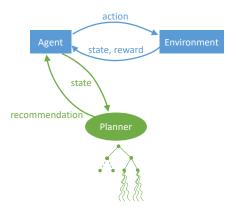














Planning performance

Online Planning

• fixed budget: the model can only be queried *n* times

Objective: minimize
$$\mathbb{E}\underbrace{V^* - V(n)}_{\text{Simple Regret } r_n}$$

An exploration-exploitation problem.



Optimism in the Face of Uncertainty

Given a set of options $a \in A$ with uncertain outcomes, try the one with the highest possible outcome.



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Either you performed well;



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- Either you performed well;
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Instances

- Monte-carlo tree search (MCTS) (Coulom, 2006): CrazyStone
- Reframed in the bandit setting as UCT (Kocsis and Szepesvári, 2006), still very popular (e.g. Alpha Go).
- Proved asymptotic consistency, but no regret bound.



It was analysed in (Coquelin and Munos, 2007)]

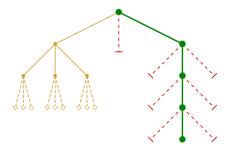
The sample complexity of is lower-bounded by $O(\exp(\exp(D)))$.



Failing cases of UCT

Not just a theoretical counter-example.







OPD: Optimistic Planning for Deterministic systems

- Introduced by (Hren and Munos, 2008)
- Another optimistic algorithm
- Only for deterministic MDPs

Theorem (OPD sample complexity)

$$\mathbb{E} r_n = \mathcal{O}\left(n^{-\frac{\log 1/\gamma}{\log \kappa}}\right), \text{ if } \kappa > 1$$



Can we get better guarantees?

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OLOP: Open-Loop Optimistic Planning

- Introduced by (Bubeck and Munos, 2010)
- Extends OPD to the stochastic setting
- Only considers open-loop policies, i.e. sequences of actions



A direct application of Optimism in the Face of Uncertainty

1. We want

$$\max_{a} V(a)$$



A direct application of Optimism in the Face of Uncertainty

1. We want

$$\max_{a} V(a)$$

2. Form upper confidence-bounds of sequence values:

$$V(a) \leq U_a$$
 w.h.p



A direct application of Optimism in the Face of Uncertainty

1. We want

$$\max_{a} V(a)$$

2. Form upper confidence-bounds of sequence values:

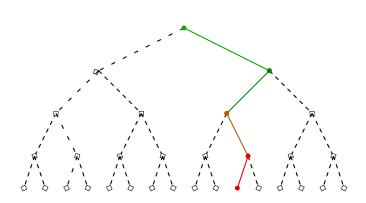
$$V(a) \leq U_a$$
 w.h.p

3. Sample the sequence with highest UCB:

$$\underset{a}{\operatorname{arg max}} U_a$$

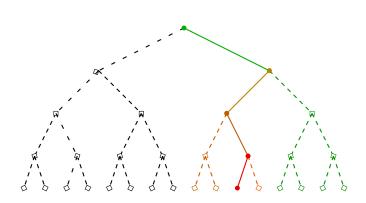


The idea behind OLOP





The idea behind OLOP





Upper-bounding the value of sequences

$$V(a) = \sum_{t=1}^{h} \gamma^t \mu_{a_{1:t}} + \sum_{t \geq h+1}^{\text{act optimally}} \gamma^t \mu_{a_{1:t}^*}$$



Upper-bounding the value of sequences

$$V(a) = \sum_{t=1}^{h} \gamma^t \underbrace{\mu_{a_{1:t}}}_{\leq U^{\mu}} + \underbrace{\sum_{t\geq h+1} \gamma^t \underbrace{\mu_{a_{1:t}^*}}_{\leq 1}}_{}$$



Under the hood

OLOP main tool: the Chernoff-Hoeffding deviation inequality

$$\underbrace{U_a^{\mu}(m)}_{\text{Upper bound}} \stackrel{\text{def}}{=} \underbrace{\hat{\mu}_a(m)}_{\text{Empirical mean}} + \underbrace{\sqrt{\frac{2 \log M}{T_a(m)}}}_{\text{Confidence interval}}$$



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OPD: upper-bound all the future rewards by 1

$$U_{a}(m) \stackrel{\text{def}}{=} \sum_{t=1}^{h} \underbrace{\gamma^{t} U_{a_{1:t}}^{\mu}(m)}_{\text{Past rewards}} + \underbrace{\frac{\gamma^{h+1}}{1-\gamma}}_{\text{Future rewards}}$$



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Bounds sharpening

$$B_a(m) \stackrel{\mathsf{def}}{=} \inf_{1 \le t \le L} U_{a_{1:t}}(m)$$



Theorem (OLOP Sample complexity)

OLOP satisfies:

$$\mathbb{E} r_n = \begin{cases} \widetilde{\mathcal{O}}\left(n^{-\frac{\log 1/\gamma}{\log \kappa'}}\right), & \text{if } \gamma\sqrt{\kappa'} > 1\\ \widetilde{\mathcal{O}}\left(n^{-\frac{1}{2}}\right), & \text{if } \gamma\sqrt{\kappa'} \leq 1 \end{cases}$$

"Remarkably, in the case $\kappa\gamma^2>1$, we obtain the same rate for the simple regret as Hren and Munos (2008). Thus, in this case, we can say that planning in stochastic environments is not harder than planning in deterministic environments".



Does it work?



Our objective: understand and bridge this gap.

Make OLOP practical.



Explanation: inconsistency

• Unintended behaviour happens when $U_a^{\mu}(m) > 1, \forall a$.

$$U_a^{\mu}(m) = \underbrace{\hat{\mu}_a(m)}_{\in [0,1]} + \underbrace{\sqrt{\frac{2 \log M}{T_a(m)}}}_{>0}$$



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• Then the sequence $(U_{a_{1:t}}(m))_t$ is increasing

$$U_{a_{1:1}}(m) = \gamma U_{a_1}^{\mu}(m) + \gamma^2 1 + \gamma^3 1 + \dots$$

$$U_{a_{1:2}}(m) = \gamma U_{a_1}^{\mu}(m) + \gamma^2 \underbrace{U_{a_2}^{\mu}}_{>1} + \gamma^3 1 + \dots$$



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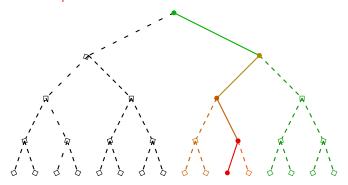
$$U_{a_{1:2}}(m) = \gamma U_{a_1}^{\mu}(m) + \gamma^2 \underbrace{U_{a_2}^{\mu}}_{>1} + \gamma^3 1 + \dots$$

• Then $B_a(m) = U_{a_{1:1}}(m)$



What's wrong with OLOP?

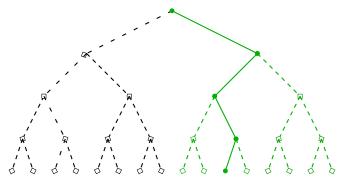
What we were promised





What's wrong with OLOP?

What we actually get



OLOP behaves as uniform planning!



We summon the upper-confidence bound from kl-UCB (Cappé et al., 2013):

$$U_a^{\mu}(m) \stackrel{\text{def}}{=} \max \left\{ q \in I : T_a(m) d(\hat{\mu}_a(m), q) \leq f(m) \right\}$$



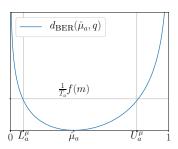
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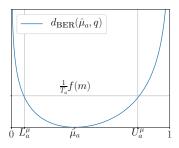
Algorithm	OLOP	KL-OLOP
Interval <i>I</i>	\mathbb{R}	[0, 1]
Divergence d	$d_{\mathtt{QUAD}}$	$d_{\mathtt{BER}}$
f(m)	4 log <i>M</i>	$2\log M + 2\log\log M$

$$egin{aligned} d_{ extsf{QUAD}}(p,q) & \stackrel{ ext{def}}{=} 2(p-q)^2 \ d_{ ext{BER}}(p,q) & \stackrel{ ext{def}}{=} p \log rac{p}{q} + (1-p) \log rac{1-p}{1-q} \end{aligned}$$





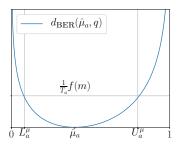




And now,

•
$$U_a^{\mu}(m) \in I = [0,1], \forall a$$
.

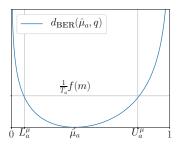




And now,

- $U_a^{\mu}(m) \in I = [0,1], \forall a$.
- The sequence $(U_{a_{1:t}}(m))_t$ is non-increasing





And now,

- $U_a^{\mu}(m) \in I = [0,1], \forall a$.
- The sequence $(U_{a_{1:t}}(m))_t$ is non-increasing
- $B_a(m) = U_a(m)$, the bound sharpening step is superfluous.



Sample complexity

Theorem (Sample complexity)

KL-OLOP enjoys the same regret bounds as OLOP. More precisely, KL-OLOP satisfies:

$$\mathbb{E} r_n = \begin{cases} \widetilde{\mathcal{O}}\left(n^{-\frac{\log 1/\gamma}{\log \kappa'}}\right), & \text{if } \gamma\sqrt{\kappa'} > 1\\ \widetilde{\mathcal{O}}\left(n^{-\frac{1}{2}}\right), & \text{if } \gamma\sqrt{\kappa'} \leq 1 \end{cases}$$

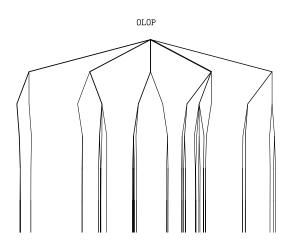


Experiments — **Expanded Trees**



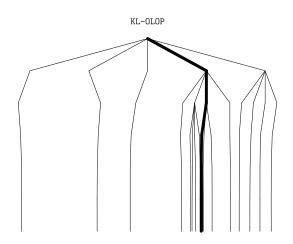


Experiments — **Expanded Trees**





Experiments — **Expanded Trees**



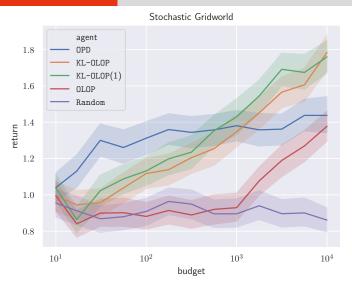


Experiments — Performances





Experiments — Performances





05

Safe Model-Based



Model-based RL learns the dynamics \hat{T} and optimizes

$$\max_{\pi} \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^{t} r(s_{t}, a_{t}) \middle| a_{t} \sim \pi(s_{t}), \underline{s_{t+1}} \sim \hat{T}(s_{t}, a_{t})\right]$$

Definition (Model Bias)

$$T \neq \hat{T}$$

Video example



1. Build a confidence region C_{δ} around the true dynamics T

$$\mathbb{P}(T \in C_{\delta}) > 1 - \delta$$

2. Plan robustly with respect to this ambiguity

$$\max_{\pi} \underbrace{\min_{T \in C_{\delta}} \sum_{t=0}^{\infty} \gamma^{t} r_{t}}_{v^{r}(\pi)}$$



In order to build C_{δ} , we rely on a structure assumption

Assumption (Structure)

$$\dot{x}(t) = A(\theta)x(t) + Bu(t) + d(t)$$

with

$$A(\theta) = \sum_{i=1}^{d} \theta_i \Phi_i$$

Having observed a history of $\dot{x}(t)$, x(t), we obtain a linear regression problem:

$$\min_{\theta} \|\dot{x}(t) - A(\theta)x(t) - Bu(t)\|_2^2$$

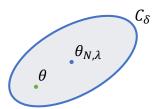


Confidence Ellipsoid

Proposition (Confidence ellipsoid (Abbasi-yadkori, Pál, and Szepesvári, 2011))

Under some assumptions on the disturbance d(t), it holds with probability $1-\delta$ that:

$$\begin{split} \|\theta - \theta_{Np,\lambda}\|_{G_{Np,\lambda}} &\leq \beta_t(\delta) \\ where \quad &\theta_{Np,\lambda} = G_{Np,\lambda}^{-1} \Phi_{[Np]}^T Y_{[Np]}; \\ &G_{Np,\lambda} = \Phi_{[Np]}^T \Phi_{[Np]} + \lambda I_d. \end{split}$$



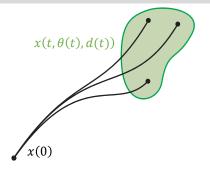


Possible trajectories

$$\dot{x}(t) = A(\theta)x(t) + Bu(t) + d(t)$$

There are two sources of uncertainty:

- Parametric uncertainty $A(\theta) \in \mathcal{C}_{\delta}$
- External perturbations d(t)



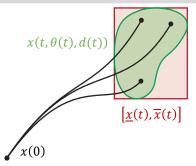


Interval Prediction

Can we design an interval predictor $[\underline{x}(t), \overline{x}(t)]$ that verifies:

- inclusion property: $\forall t, \underline{x}(t) \leq x(t) \leq \overline{x}(t)$;
- stable dynamics?

We want the predictor to be as tight as possible. How to proceed?





A first idea

Assume that $\underline{x}(t) \leq x(t) \leq \overline{x}(t)$, for some $t \geq 0$.



 \vdash To propagate the interval to x(t+dt), we need to bound $A(\theta)x(t)$.



- → Why not use interval arithmetics?



- → Why not use interval arithmetics?

Lemma (Image of an interval (Efimov et al., 2012))

If A a known matrix, then

$$A^{+}\underline{x} - A^{-}\overline{x} \le Ax \le A^{+}\overline{x} - A^{-}\underline{x}.$$

where
$$A^{+} = \max(A, 0)$$
 and $A^{-} = A - A^{+}$.



- \hookrightarrow To propagate the interval to x(t+dt), we need to bound $A(\theta)x(t)$.
- → Why not use interval arithmetics?

Lemma (Product of intervals (Efimov et al., 2012))

If A is unknown but bounded $\underline{A} \leq A \leq \overline{A}$,

$$\underline{A}^{+}\underline{x}^{+} - \overline{A}^{+}\underline{x}^{-} - \underline{A}^{-}\overline{x}^{+} + \overline{A}^{-}\overline{x}^{-} \le Ax$$
$$\le \overline{A}^{+}\overline{x}^{+} - \underline{A}^{+}\overline{x}^{-} - \overline{A}^{-}\underline{x}^{+} + \underline{A}^{-}\underline{x}^{-}.$$



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$$\le \overline{A}^{+}\overline{x}^{+} - \underline{A}^{+}\overline{x}^{-} - \overline{A}^{-}\underline{x}^{+} + \underline{A}^{-}\underline{x}^{-}.$$

√ Since $A(\theta)$ belongs to a known C_{δ} , we can easily compute such bounds $\underline{A} \le A(\theta) \le \overline{A}$



Following this result, define the predictor:

$$\dot{\underline{x}}(t) = \underline{A}^{+}\underline{x}^{+}(t) - \overline{A}^{+}\underline{x}^{-}(t) - \underline{A}^{-}\overline{x}^{+}(t)
+ \overline{A}^{-}\overline{x}^{-}(t) + B^{+}\underline{d}(t) - B^{-}\overline{d}(t), \qquad (1)$$

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Proposition (Inclusion property)

✓ The predictor (1) satisfies
$$\underline{x}(t) \le x(t) \le \overline{x}(t)(t)$$



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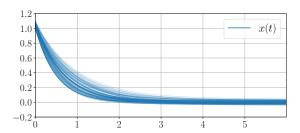
Proposition (Inclusion property)

- ✓ The predictor (1) satisfies $\underline{x}(t) \le x(t) \le \overline{x}(t)(t)$
 - ? But is it stable?



Consider the scalar system, for all $t \ge 0$:

$$\dot{x}(t) = -\theta(t)x(t) + d(t), \text{ where } \begin{cases} x(0) \in [\underline{x}_0, \overline{x}_0] = [1.0, 1.1], \\ \theta(t) \in \Theta = [\underline{\theta}, \overline{\theta}] = [1, 2], \\ d(t) \in [\underline{d}, \overline{d}] = [-0.1, 0.1], \end{cases}$$

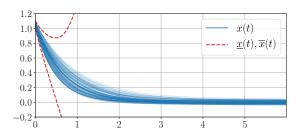


√ The system is always stable



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- ✓ The system is always stable
- X The predictor (1) is unstable

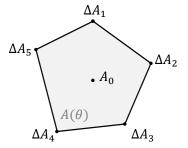


Additional assumption

Assumption (Polytopic Structure)

There exist A_0 Metzler and $\Delta A_0, \dots, \Delta A_N$ such that:

$$A(\theta) = \underbrace{A_0}_{\substack{Nominal \ dynamics}} + \sum_{i=1}^{N} \lambda_i(\theta) \Delta A_i, \quad \sum_{i=1}^{N} \underbrace{\lambda_i(\theta)}_{\geq 0} = 1; \quad \forall \theta \in \Theta$$



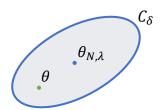


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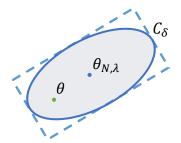


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Denote

$$\Delta A_{+} = \sum_{i=1}^{N} \Delta A_{i}^{+}, \ \Delta A_{-} = \sum_{i=1}^{N} \Delta A_{i}^{-},$$

We define the predictor

$$\underline{\dot{x}}(t) = A_{0}\underline{x}(t) - \Delta A_{+}\underline{x}^{-}(t) - \Delta A_{-}\overline{x}^{+}(t)
+ B^{+}\underline{d}(t) - B^{-}\overline{d}(t),
\dot{\overline{x}}(t) = A_{0}\overline{x}(t) + \Delta A_{+}\overline{x}^{+}(t) + \Delta A_{-}\underline{x}^{-}(t)
+ B^{+}\overline{d}(t) - B^{-}\underline{d}(t),
\underline{x}(0) = \underline{x}_{0}, \, \overline{x}(0) = \overline{x}_{0}$$
(2)

Theorem (Inclusion property)

The predictor (2) ensures $\underline{x}(t) \le x(t) \le \overline{x}(t)$.



Theorem (Stability)

If there exist diagonal matrices P, Q, Q_+ , Q_- , Z_+ , Z_- , Ψ_+ , Ψ_- , Ψ , $\Gamma \in \mathbb{R}^{2n \times 2n}$ such that the following LMIs are satisfied:

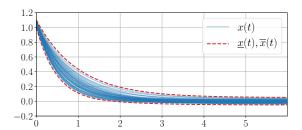
$$P + \min\{Z_+, Z_-\} > 0, \ \Upsilon \leq 0, \ \Gamma > 0,$$
 $Q + \min\{Q_+, Q_-\} + 2\min\{\Psi_+, \Psi_-\} > 0,$

where $\Upsilon = \Upsilon(A_0, \Delta A_-, \Delta A_+, \Psi_-, \Psi_+, \Psi)$, then the predictor (2) is input-to-state stable with respect to the inputs \underline{d} , \overline{d} .



Recall the scalar system:

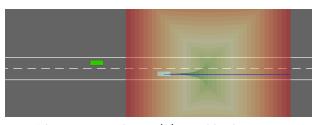
$$\dot{x}(t) = -\theta(t)x(t) + d(t), \text{ where } \begin{cases} x(0) \in [\underline{x}_0, \overline{x}_0] = [1.0, 1.1], \\ \theta(t) \in \Theta = [\underline{\theta}, \overline{\theta}] = [1, 2], \\ d(t) \in [\underline{d}, \overline{d}] = [-0.1, 0.1], \end{cases}$$



- ✓ The system is always stable ✓ The predictor (2) is stable



Prediction Results



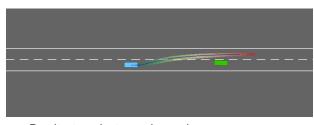
The naive predictor (1) quickly diverges



The proposed predictor (2) remains stable



Prediction Results



Prediction during a lane change maneuver



Prediction with uncertainty in the followed lane L_i



Approximate the robust objective by a tractable surrogate.

Definition (Robust objective v^r)

$$\mathbf{v}^{r}(\pi) \stackrel{\text{def}}{=} \min_{A(\theta) \in C_{\delta}} \sum_{t=0}^{H} \gamma^{t} R(x_{t}, \pi(x_{t}))$$
 (3)

Definition (Surrogate objective $\hat{v^r}$)

$$\hat{\mathbf{v}^r}(\pi) \stackrel{\text{def}}{=} \sum_{t=0}^H \gamma^t \min_{[x \in \underline{x}(t), \overline{x}(t)]} R(x, \pi(x)) \tag{4}$$



The approximate performance of a policy is guaranteed on the true environment.

Proposition (Lower bound)

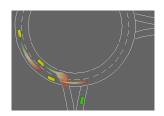
The surrogate objective $\hat{v^r}$ is a lower bound of the true objective v^r :

$$\forall \pi, \ \hat{\mathbf{v}}^r(\pi) \le \mathbf{v}^r(\pi) \tag{5}$$



Experiments

Ambiguity	Agent	Worst-case	Mean \pm std
None	Oracle	9.83	10.84 ± 0.16
Continuous	Nominal Robust	1.99 7.88	$\begin{array}{c} 9.95 \pm 2.38 \\ 10.73 \pm 0.61 \end{array}$





But what if...

Our linear structure assumption is wrong?

Model Adequacy: you can detect it with statistical tests



But what if...

Our linear structure assumption is wrong?

Model Adequacy: you can detect it with statistical tests

Solution: Multi-Model Prediction

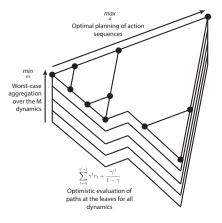
Use many linear models with different features. For instance:

- Lane-dependent features
- Neural network features
- Random features
- → Maintain a set of admissible experts
- → Perform robust aggregation



Assumption (Discrete Ambiguity Set)

$$T \in \{T_1, \cdots, T_m\}$$





Definition (Robust sequence value upper-bound)

Given node $i \in \mathcal{T}$, define the robust B-value:

$$B_{i}^{r}(n) \stackrel{\text{def}}{=} \begin{cases} \min_{\substack{m \in [1,M] \\ a \in \mathcal{A}}} \sum_{t=0}^{d-1} \gamma^{t} r_{t} + \frac{\gamma^{d}}{1-\gamma} & \text{if } i \in \mathcal{L}_{n} ; \\ \max_{a \in \mathcal{A}} b_{ia}^{r}(n) & \text{if } i \in \mathcal{T}_{n} \setminus \mathcal{L}_{n} \end{cases}$$

Theorem (Regret bound)

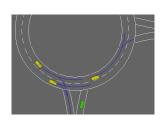
The corresponding planning algorithm enjoys a simple regret of:

If
$$\kappa > 1$$
, $\mathcal{R}_n = O\left(n^{-\frac{\log 1/\gamma}{\log \kappa}}\right)$ (6)



Experiments

Ambiguity	Agent	Worst-case	Mean \pm std
None	Oracle	9.83	10.84 ± 0.16
Continuous	Nominal Robust	1.99 7.88	$\begin{array}{c} 9.95 \pm 2.38 \\ 10.73 \pm 0.61 \end{array}$
Discrete	Nominal Robust	2.09 8.99	$8.85 \pm 3.53 \\ 10.78 \pm 0.34$





Conclusion

Decision-making among interacting drivers with behavioural uncertainty

Model-free

- 1. Self-attention model for permutation invariance and variable size
- 2. Budgeted reinforcement learning to constrain the expected risk

Model-based

- 3. Efficient tree-based planning with tight statistical bounds
- 4. Tackle the issue of model bias
 - → Build a confidence region around the true model
 - □ Design a stable interval predictor
 - → Perform robust control with respect to this uncertainty



Thank You!

